Welcome to R.E.S.C.U.E.!

Write down your username and password. This will be sent to your email.

<table>
<thead>
<tr>
<th><strong>Username:</strong></th>
<th>Email address you registered with</th>
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</thead>
<tbody>
<tr>
<td><strong>Password:</strong></td>
<td>Create your own</td>
</tr>
<tr>
<td><strong>Research Code:</strong></td>
<td>6 digits used to log-on to Star</td>
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</tbody>
</table>

Install GraphoLearn

Technology Requirements

- Windows computer, Mac computer or Android tablet
- Headphones

Click on the box that has the device you will be using. If you have any trouble, please contact rescue@yale.edu.

Windows  Mac  Android Tablet

Play GraphoLearn

Check Out Our Engagement Video on GraphoLearn

Start Date: Day After Pre-Assessment  End Date: 12 Weeks Later

Guidelines

- Play two 10-minute sessions with break in-between
- Child always uses headphones
- Do not go over 20 minutes per day
- Be available if your child needs help staying on track/avoiding distractions
- Do not provide any answers

Instructions

1. Sit next to your child until the game starts.
2. Start a timer for yourself.
3. Child plays game for 10 minutes at a time. Check-in on child every now and then to make sure they stay focused.
4. Child finishes the current level when time is up.
Suggestions

- **If your child misses a day**, you can play on a weekend but **do not** increase the amount of time played. No more than 20 minutes per day.

- **If your child plays for longer than 20 minutes** on any given day, continue to play for 20 minutes the next day per usual and **do not** decrease the amount of time played.

Weekly Check-In

**Complete the weekly check-in at the end of each week.** Check your email for the link. If you do not see it in your inbox, check your Spam folder and/or contact rescue@yale.edu.